

Video Development Using



kdenlive



Namaskaram !

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About

- Kdenlive is an acronym for KDE Non-Linear Video editor.
- Primarily aimed at Linux Platform but also works on Mac or Windows. For download visit <https://kdenlive.org/en/download/>
- Free and Open Source Software under the terms of the GNU General Public License.

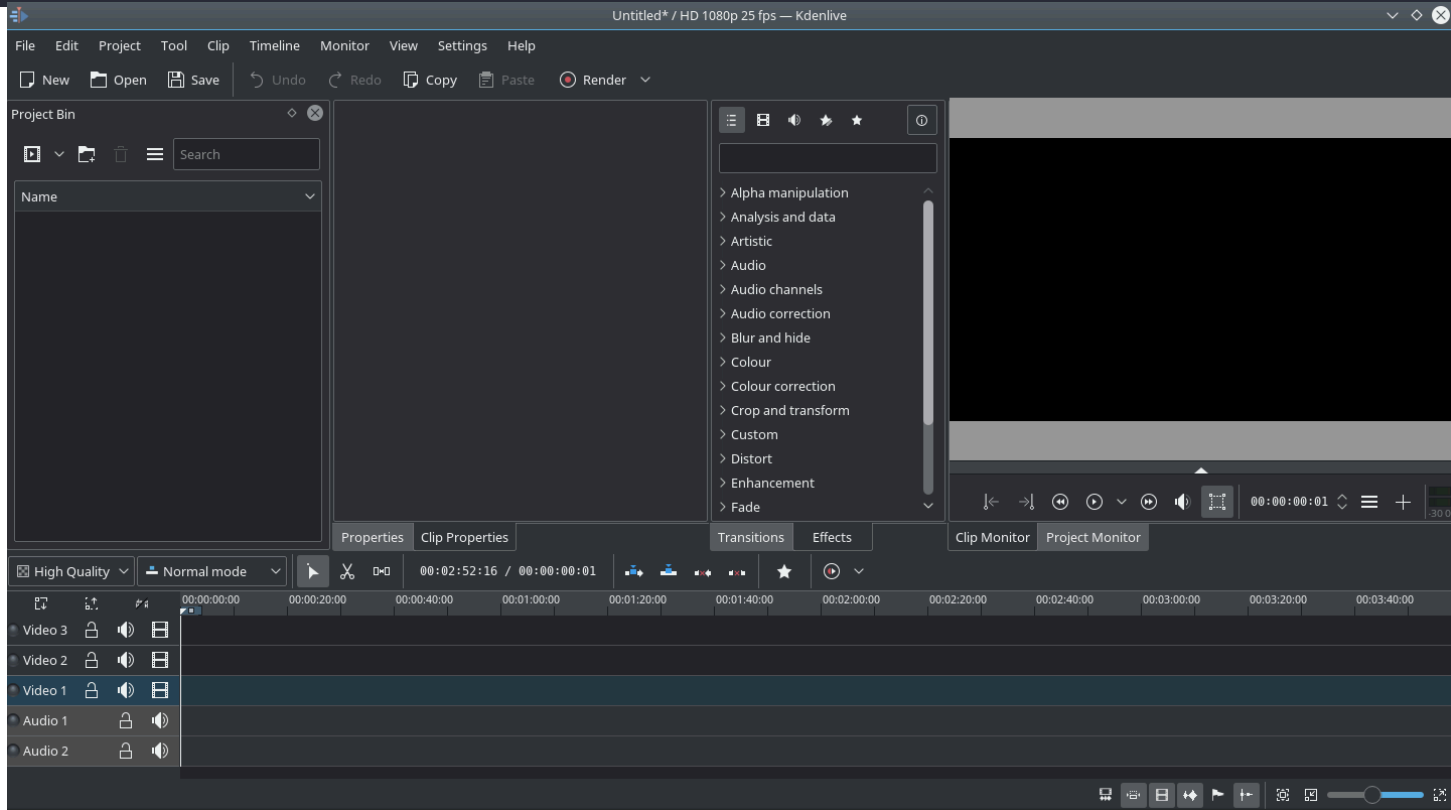
Features

- Multi Tracking Video Editing : Allows to use several audio and video tracks.
- Kdenlive can use almost any audio video formats. eg: webm, avi, mp4, ogg, 3gp, wav ...
- Built in title editor to create, move, crop and text formatting, adding images etc.

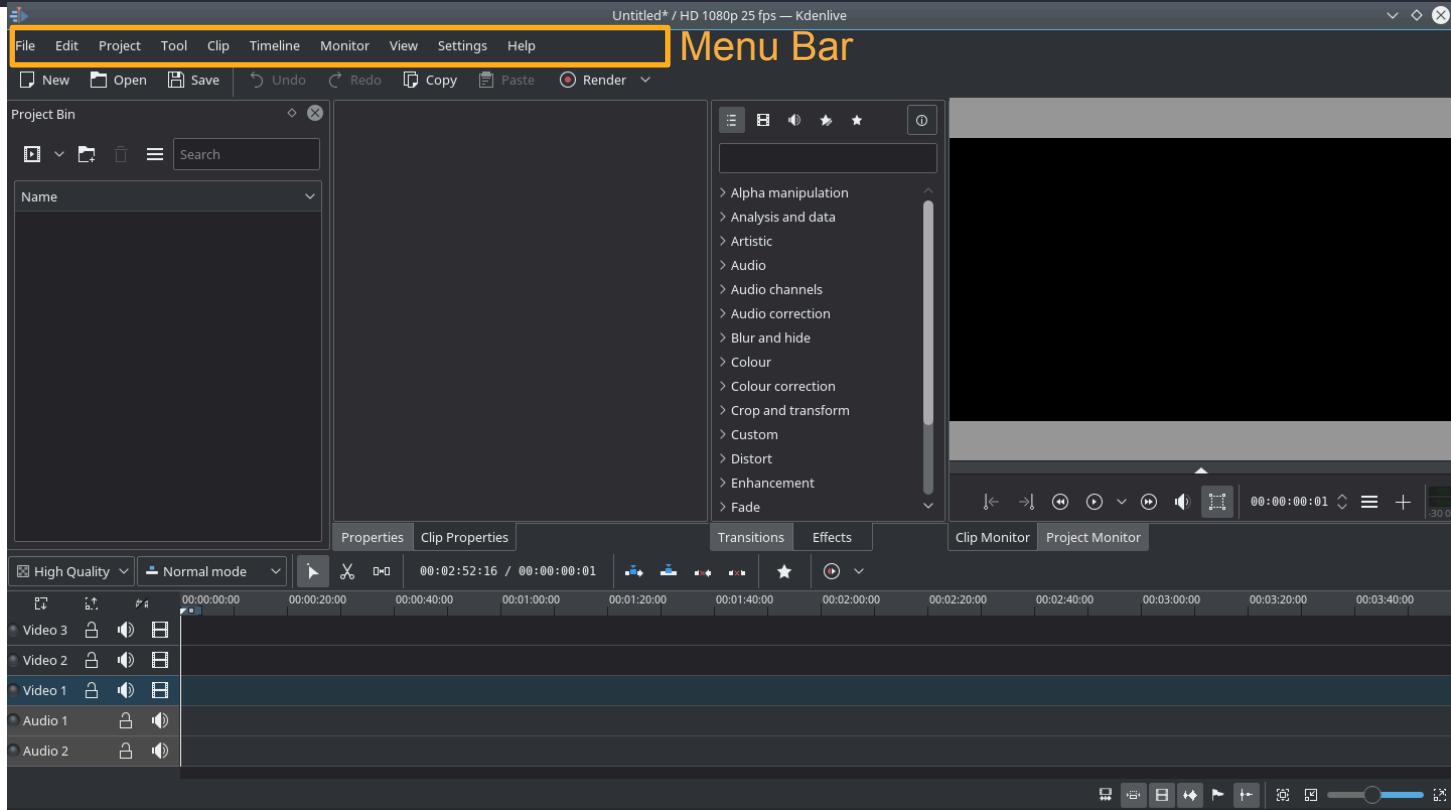
Features

- Automatic back up in every few minutes.
- Ability to add custom effects and transitions ranging colour correction to audio adjustments.
- Can render into many formats Eg. webm, mp4, aac etc.

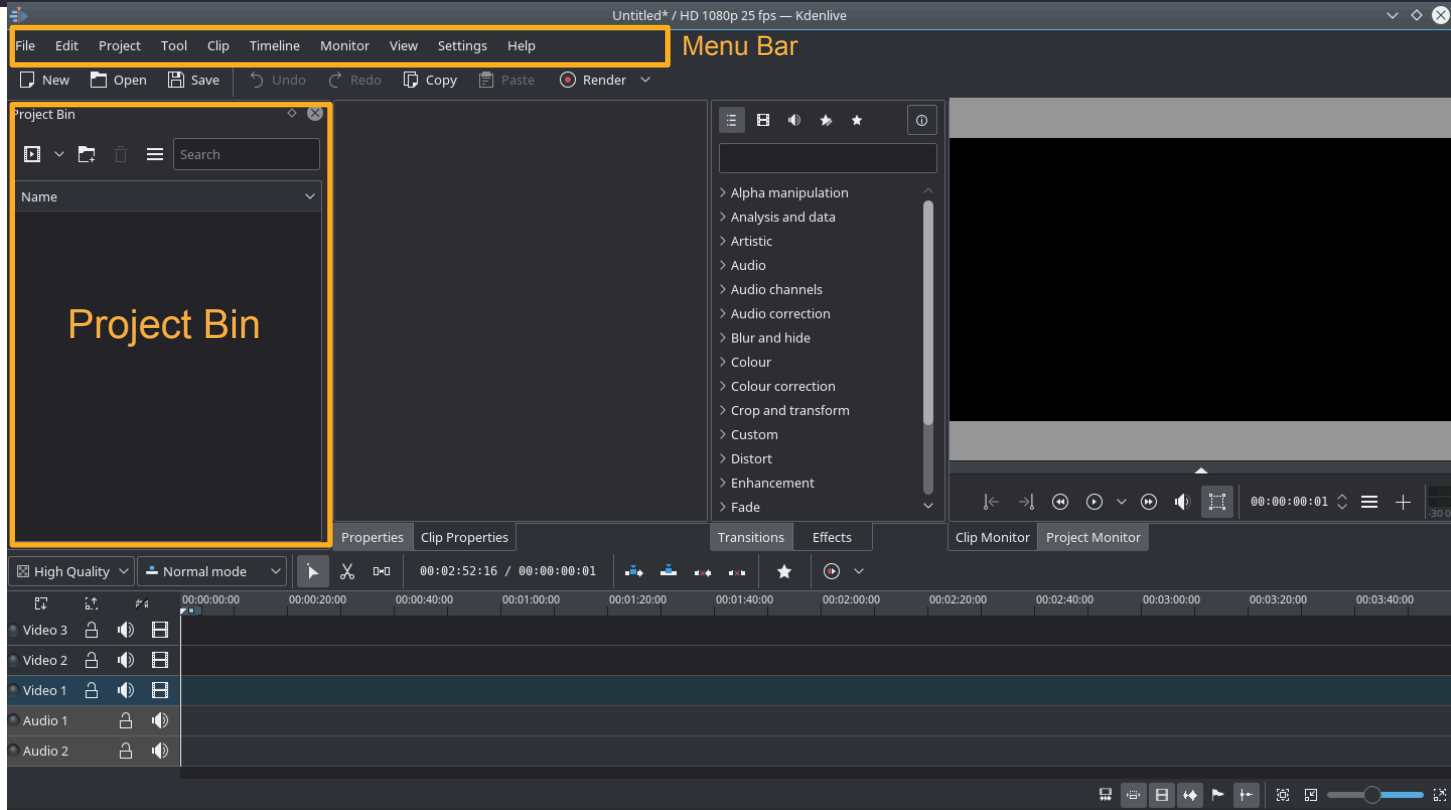
Explore the interface



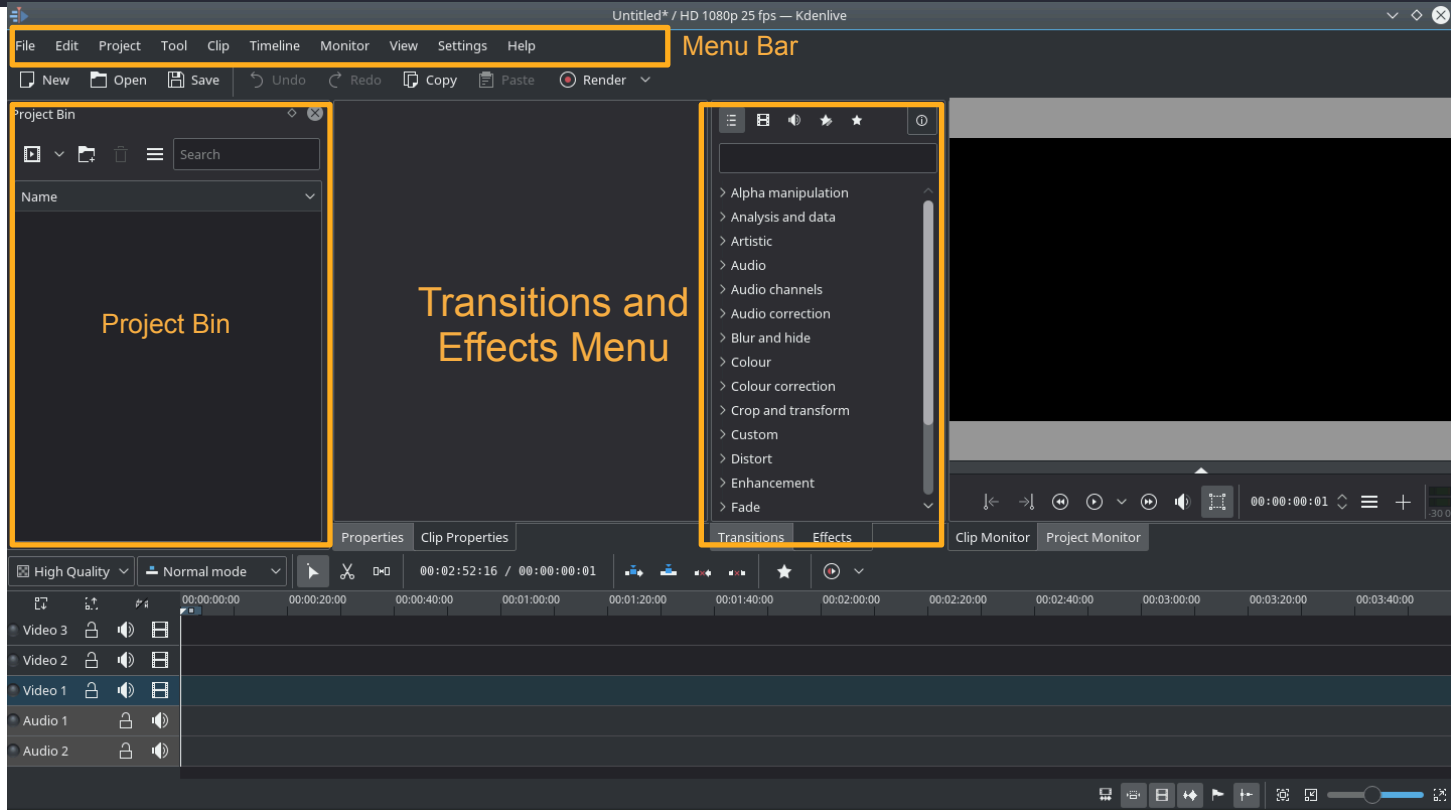
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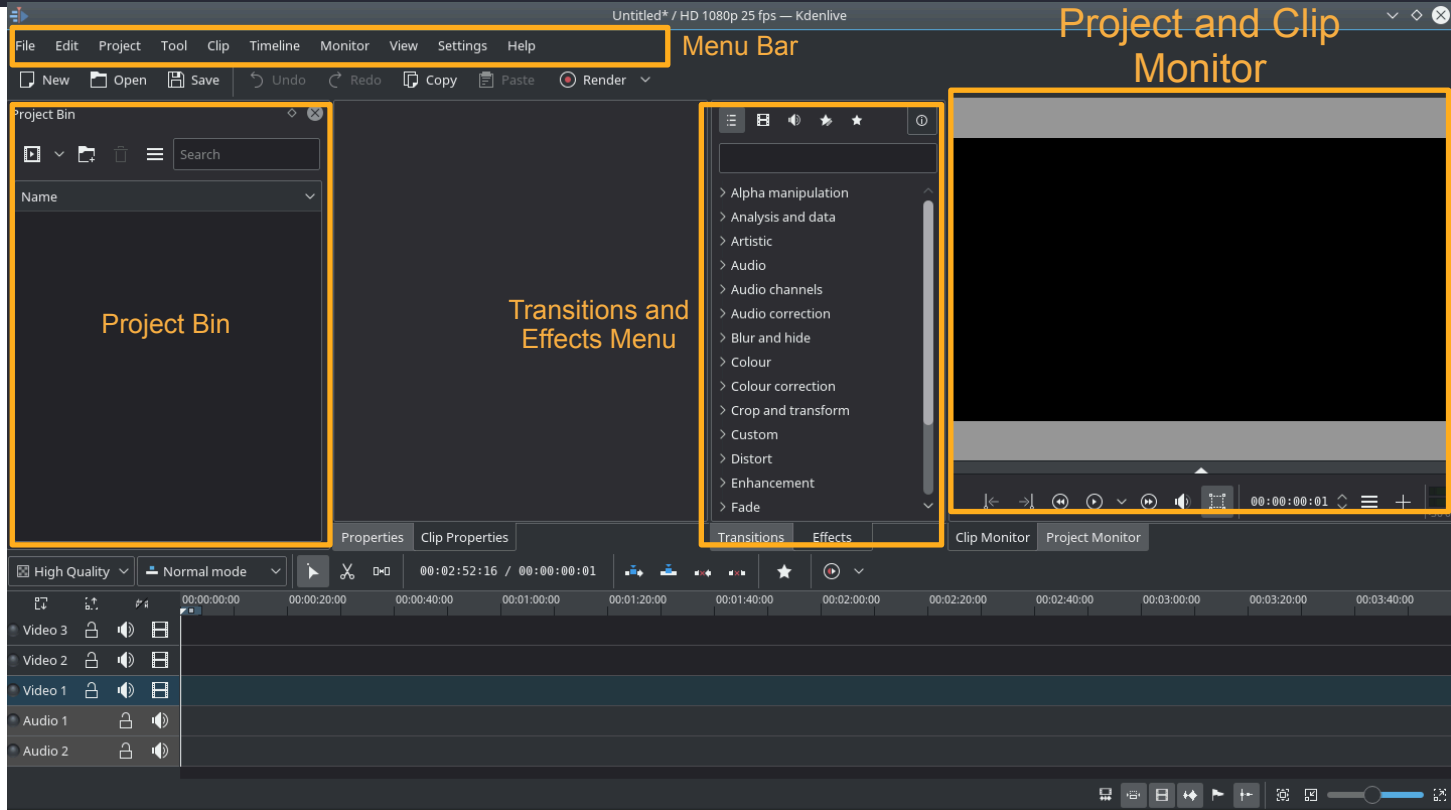
Explore the interface



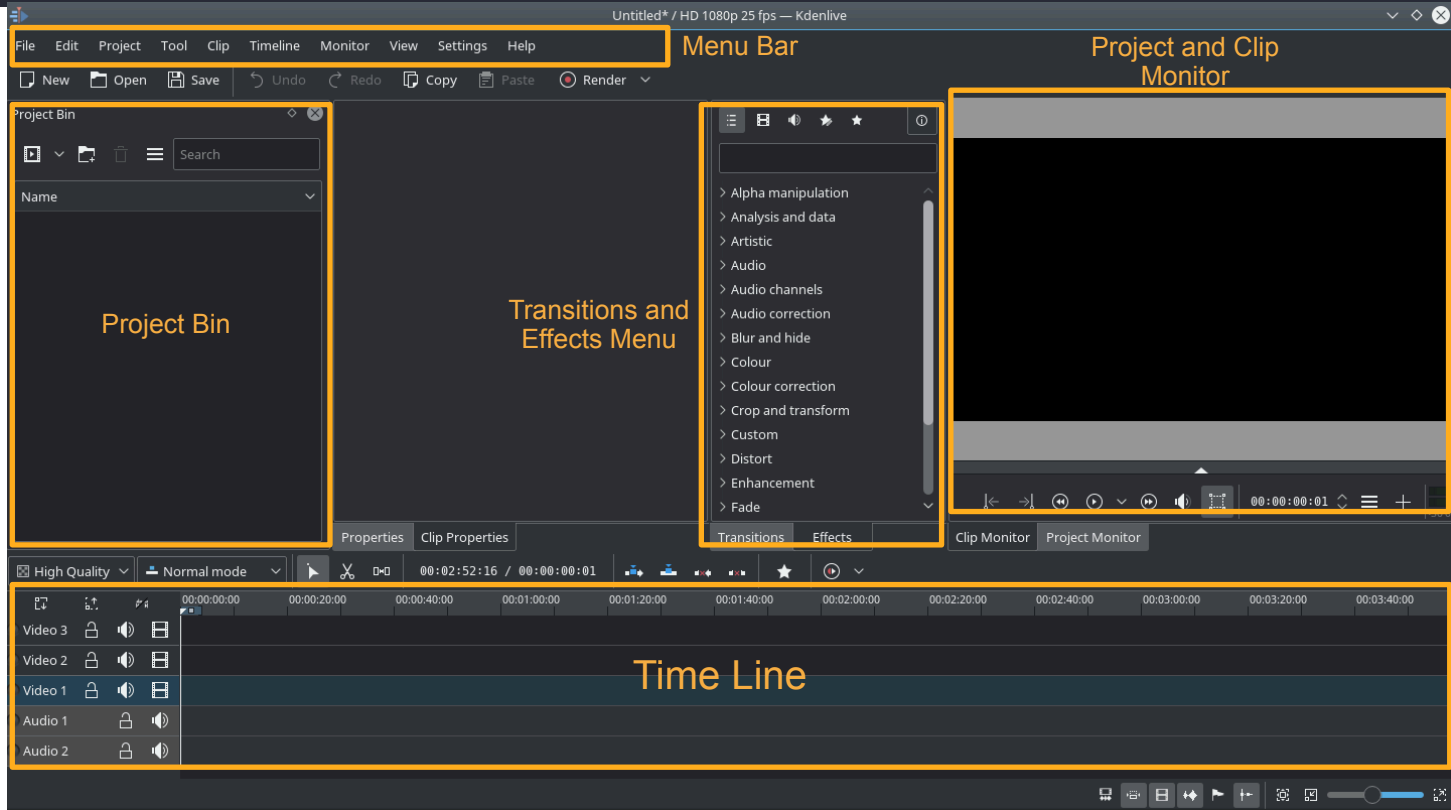
Explore the interface



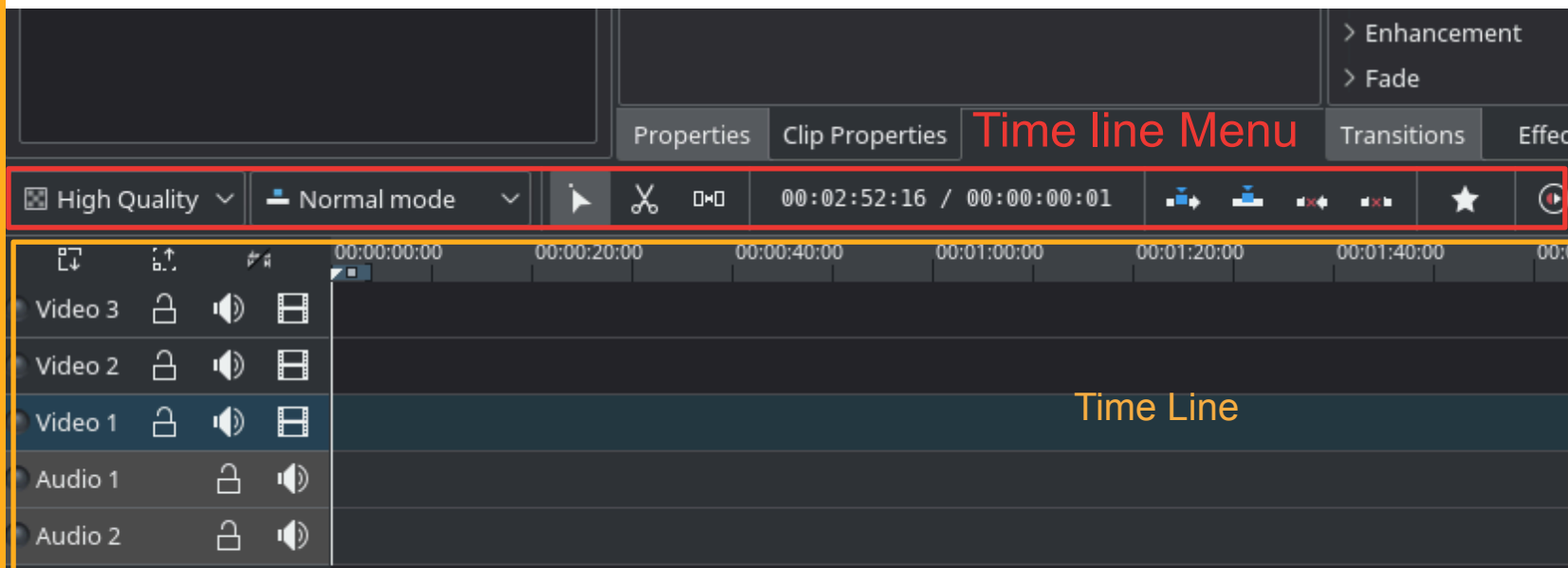
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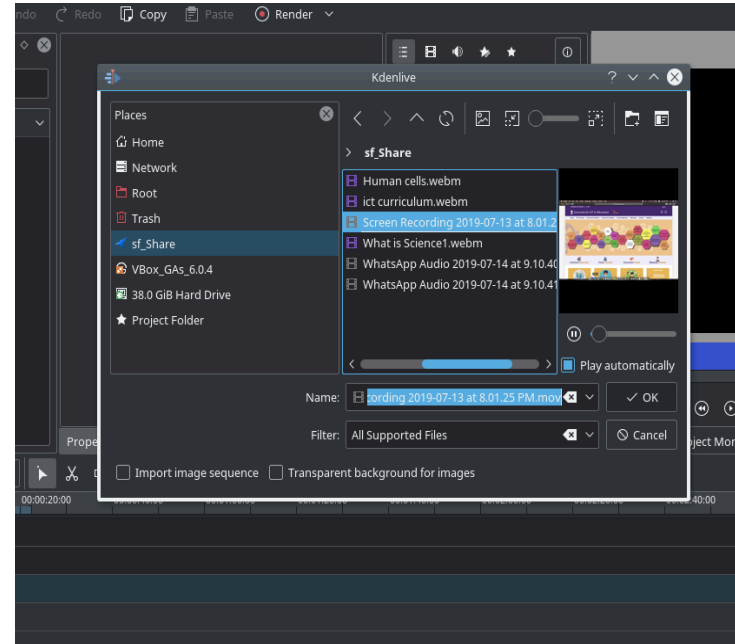
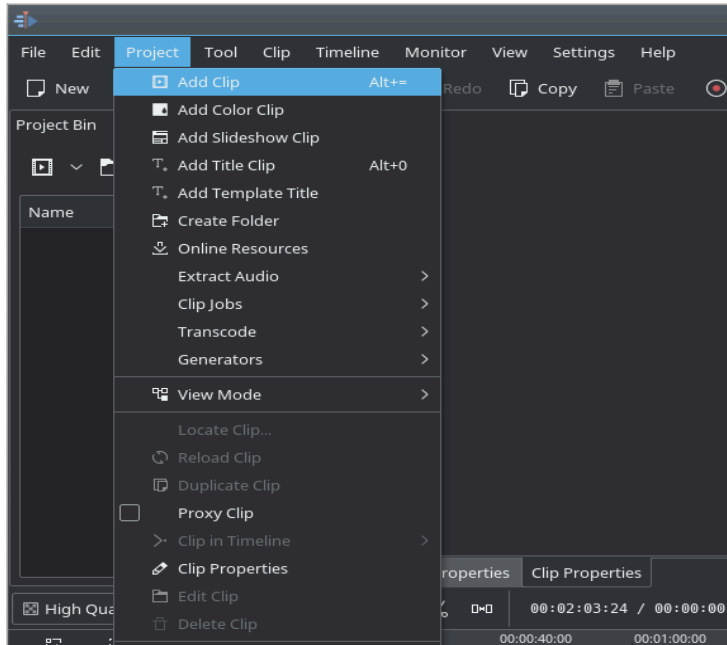
Explore the interface



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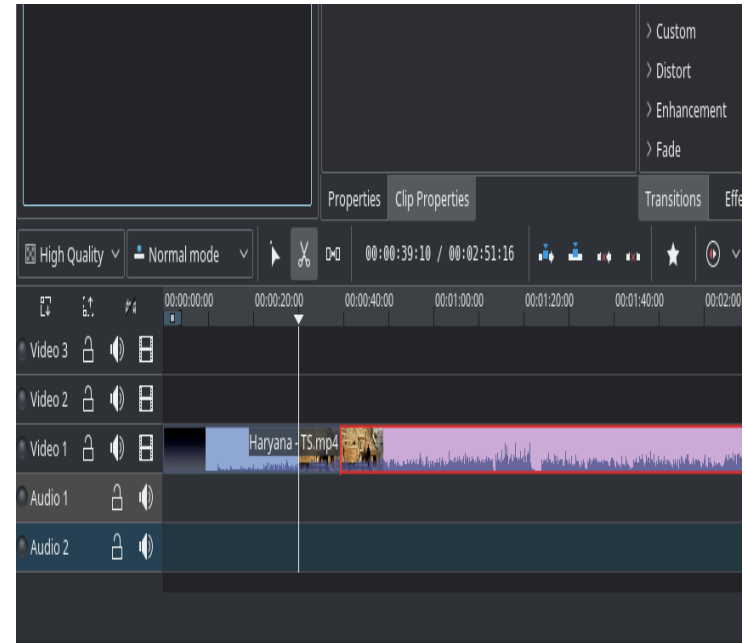
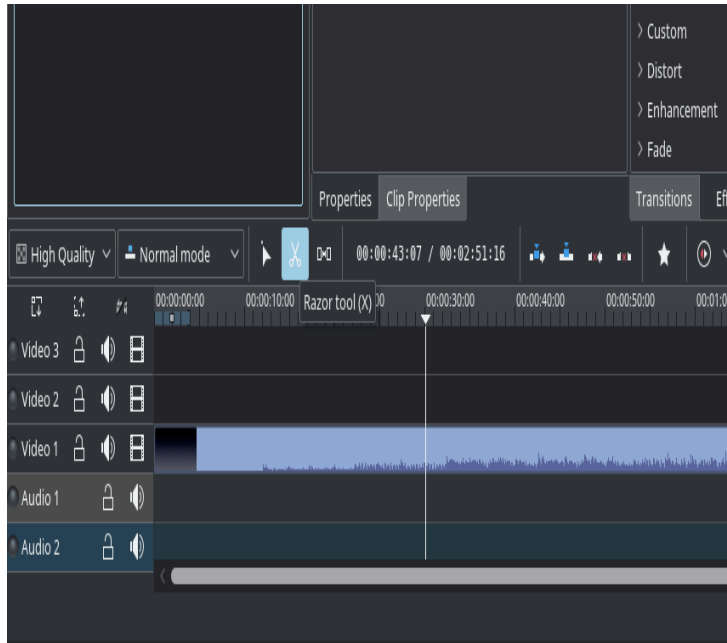


Working with kdenlive - Add Clip



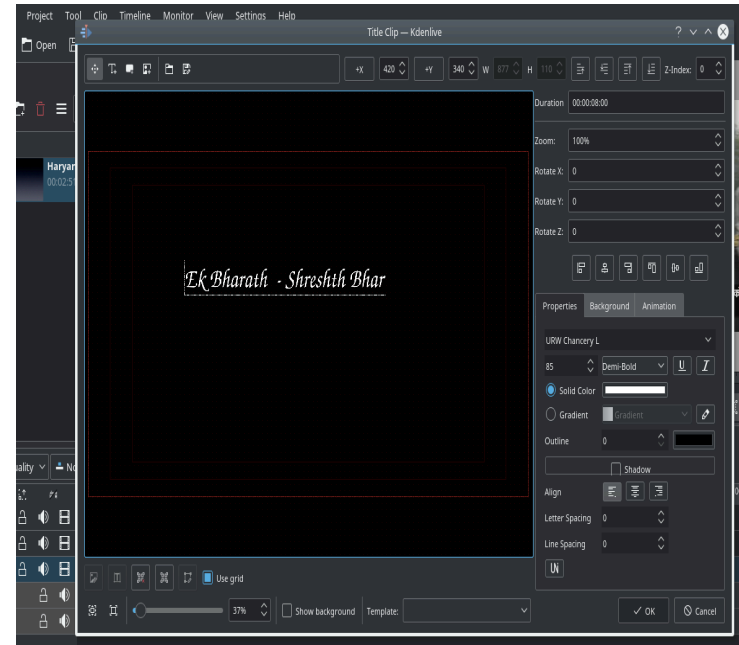
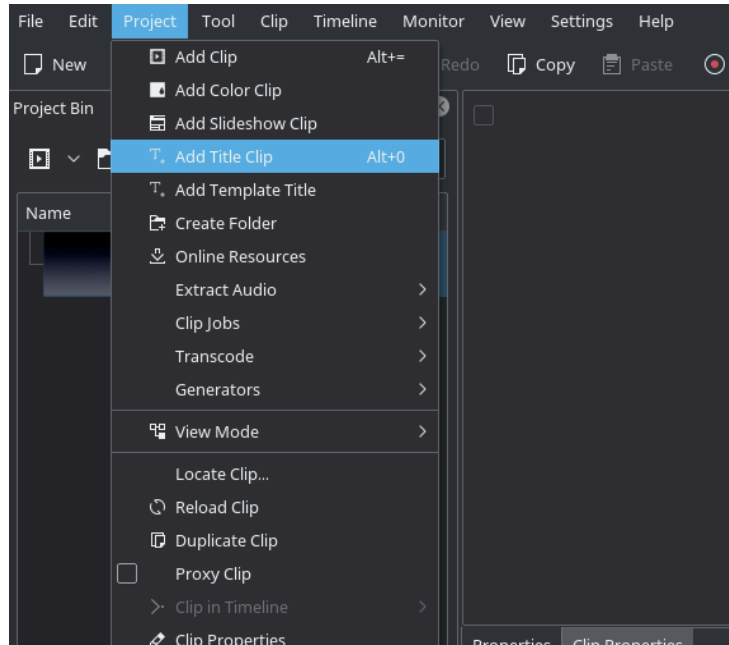
Click on Project - Add Clip - Select the file

Working with kdenlive - Cut the Clip



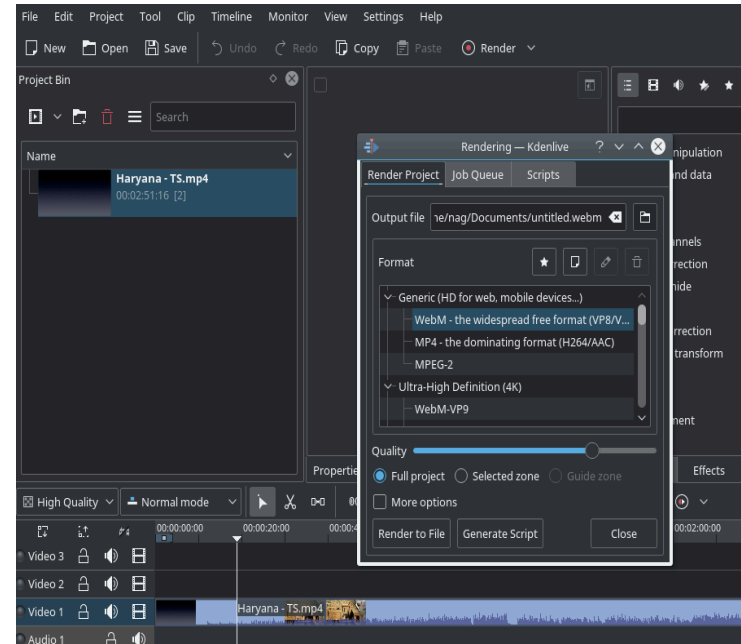
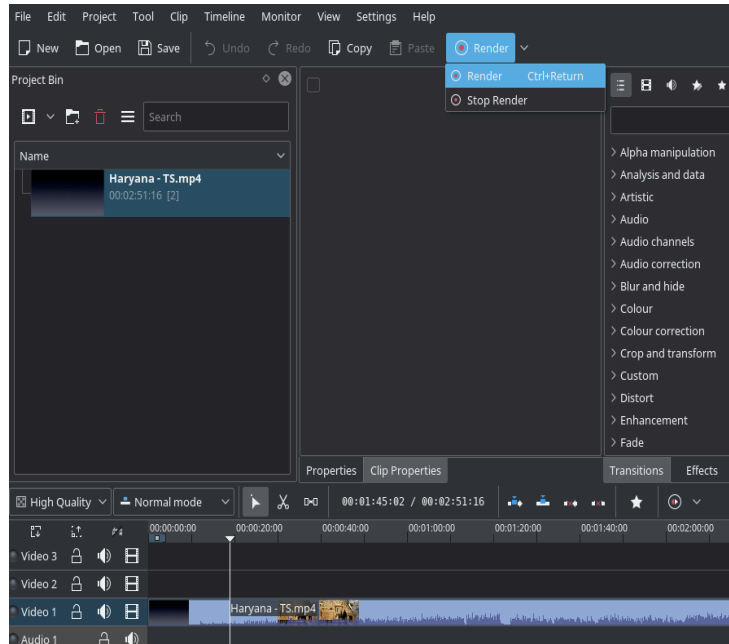
Drag the Video Clip to Time line Razor tool - Cut the Clip

Working with kdenlive - Add a Title Clip



Click on Project - Add Clip - Add Title Clip

Working with kdenlive - Render




Click on **Render** - Select Destination - Render to file



Let's Begin ...



*‘ You will never know
what you’re capable of
until you take that first
step and go for it....’*



<https://userbase.kde.org/Kdenlive/Manual>





Thank you!

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